**Models**

**Client:**

**name ->** Client name (String)  
**email ->** Valid Email address (String)  
**password ->** Hashed password (String)  
**status ->** Pending or Accepted, Will change after the coach (Accepte/Reject the client request). (String)  
**birthdate ->** birth date of the client (Date)  
**country ->** Client country (String)   
**userType ->** Client type (String)  
**gender ->** Client gender (String)  
**weight->** Client weight (Number)  
**height->** Client height (Number)  
**profilePic ->** Client profile picture (Buffer)  
**trainingSchedule ->** The exercises that coach will add to the client each day of the week. (Object)  
**tokens ->** log in tokens (Array of objects)  
**coachID->** ID of the chosen coach to train (mongoose.Schema.Types.ObjectId)  
timestamps-> Create date, Last update date

**Coach:**

**name ->** Coach name (String)  
**email ->** Valid Email address (String)  
**password ->** Hashed password (String)  
**profilePic ->** Coach profile picture (Buffer)  
**status ->** Testing/Accepted, will change after the admin (Accept/Reject) the coach request to join our app.(String)  
**userType ->** Coach (String)  
**firstLogin ->** True/False Will change after he will be accepted and finish his register flow (String)  
**aboutMe ->** Coach will add information about his experience (String)  
**tokens ->** Login auth tokens (array of objects)  
**TerminationCertificate ->** Coach resume (buffer)  
**timestamps ->** Created date, Last updated date (String)

**admin:**

**Name->** admin   
**password ->** Generated password by postman  
**tokens ->** Log in token  
**timestamps ->** Created date, Last updated date (String)

**Mails:**

**Sendmsg:**  
 **from->** 'kreptogym@gmail.com'  
  **to->** The receiver side email address (String)  
 **subject->** Subject of the mail  
 **text->** Email text

**Chat message:**

**generateMessage:**  
 **username->**The sender name.  
 **text ->** Text message that will send.  
 **createdAt ->** Time that the message created at.